



jack newton junior golf

Girls Encourage Shield Conditions of Competition

The Encourage Shield is an annual handicap match play competition for teams of young female Members of Golf Clubs in the Sydney Metropolitan and Illawarra Regions.

The objective of the Encourage Shield is to provide young golfers the opportunity to test their skills and learn match play competition in an environment that is fun and supportive and free of undue interference.

More information may be found at the web site: www.jnlg.com.au.

The Competition is convened by Jack Newton Junior Golf

1. DEFINITIONS

- a. Committee: The Match Committee comprises of the Jack Newton Junior Golf (JNKG) tournament director and who ever he/she appoints to the committee.
- b. Team: A *Team* comprises 3 players and 1 playing reserve.
- c. Composite Team: A *Team* comprising players from two Golf Clubs
- d. Contest: The competition consisting of *Matches* between the *Teams* from two clubs.
- e. Match: The competition between two Players from each *Team*.
- f. Round: A series of *Contests* held at the *Host Club* on a single day.
- g. Host Club: The Club at which a *Round* of the Encourage Shield is conducted.

2. CONDITIONS OF ENTRY

- a. A Club's nomination and its inclusion in the draw confirm that the Club agrees to, and will comply with, these Conditions of Competition.
- b. Clubs are permitted to enter more than one *Team*.
- c. Two Clubs may enter a *Composite Team* if each club has insufficient players to field a *Team*. The Team Manager of the *Composite Team* is responsible for notifying the Committee, prior to the date of the commencement of the Competition, of the names and clubs of the *Players* comprising the *Composite Team* and the name of the Club they represent.
- d. The Entry Fee must accompany the Entry Form; or be received by JNKG prior to the commencement of the 1st round.
- e. Clubs must be prepared to host one *Round* of Division *Contests* for each *Team* entered. The *Host Club* must provide a drink (Gatorade or Water) and a sandwich for each Team Manager and Player.
- f. Each *Team* must be accompanied by an adult Team Manager who is responsible for the conduct and management of the *Team*. The Note to Rule 8 (of the Rules of Golf) does **not** apply to the Team Manager.
- g. Entries close on the 30th November each year. The *Committee* may accept late entries at its discretion.

3. RULES

- a. Play must be in accordance with the Rules of Golf 2008-2011. The penalty for breach of rules as noted in the Rules of Golf.
- b. These Conditions of Competition and the *Host Club's* Local Rules also apply.
 - i. **Exception:** See Condition 12. **DISTANCE-MEASURING DEVICES.**
- c. The *Host Club* should provide each Team Manager and Player with a printed copy of the Local Rules applicable on the day of the *Contest*.
- d. The Match Committee of the *Host Club* represents the *Committee* at Division *Rounds* and at the Elimination, Quarter and Semi-Finals and make decisions on the Conditions of Competition and Rules of Golf. A Member of the *Host Club* who is associated with a *Team* competing at the *Host Club* (that is, Team Manager or Player) must not be a Member of the Match Committee.
- e. Decisions made by the relevant Match Committee are final.

4. DATES AND TIMES OF PLAY

- a. The Competition starts on a Sunday in late January or early February.
- b. The draw must be published on the JNKG web site and distributed to clubs via email two weeks before the first Division *Round*.

- c. The *Host Club* must schedule a block of tee times starting between 7:00 am and 1:00 pm. Two tee time lines are required for each *Contest*. *Rounds* may comprise one, two or three *Contests*. It is recommended that the *Host Club* allow at least a 30 minute buffer after the last Encourage Shield tee time.
- d. *Contests* must be played on the dates and at the times specified in the draw. The *Host Club* may alter the tee times up to 5 days before the *Round* and must notify participating Clubs and the *Committee*.
- e. Any *Team* failing to be available to play at the time specified by the *Host Club* shall forfeit the *Contest* to their opponent 3 ½ to 0.

5. PLAYER ELIGIBILITY

- a. A Player must be a Member of the Club they are representing. The Player's category of Membership must be such that they are eligible to play in the Club Junior Championship. **(Penalty: Disqualification of the Player)**
 - i. **Exception:** A Player who is a member of a Composite *Team* and whose name has been notified to the Committee prior to the date of commencement of the Competition does not need to be a Member of the Club they represent.
- b. Players must be over 10 years of age and under 21 years of age at the date of commencement of the Competition. **(Penalty: Disqualification of the Player)**
- c. A Player must not have played in a Bronze 1 Pennant, Bronze 2 Pennant, Grade Pennant or Mixed Pennant Team for any Club other than as a Reserve. **(Penalty: Disqualification of the Player)**
- d. A Player may play for only one Club and one *Team* in any one year. **(Penalty: Disqualification of the Player)**
- e. A Player must play in two Division, Elimination Final, Quarter-Final or Semi-Final *Contests* to be eligible to play in the Final *Contest*. **(Penalty: Disqualification of the Player)**
- f. The Reserve Player is considered to have participated during any *Contest*, even though the Reserve *Match* may not have counted towards the *Contest* result.
- g. A Player must have a valid Golf Australia handicap on the day of the *Contest*. **(Penalty: Disqualification of the Player)**.

6. FORMAT OF PLAY

- a. The play is Handicap Match Play over 18 holes. Each *Contest* will comprise three Individual *Matches* and one Reserve *Match*. Each Individual *Match* counts for 1 point and the Reserve *Match* counts for ½ point.
- b. If a Division *Match* is square after 18 holes, each *Team* is awarded ½ point or ¼ point for the Reserve *Match*.
- c. For Elimination, Quarter-Final, Semi-Final and Final *Contests* each *Match* is played until a result is achieved. Handicap strokes are applied as per the Match Index.
- d. The Reserve *Match* **does** count in the Elimination, Quarter-Final, Semi-Final or Final *Rounds*. If there is a tie after the conclusion of play the halved match with the two lowest handicappers must continue their match down the 19th hole. i.e. the number one players if halved.

- e. Play is conducted in groups of four Players. That is, there are two *Matches* per group. In respect of each *Match* in a group, the Players in the other *Match* are outside agencies. See the Rules of Golf Definitions for *Outside Agency*, *Partner* and *Side*.
- f. The honour on the first tee is decided by the toss of a coin by the Team Captains or Representative in the Captain's absence.
- g. The Team Manager must provide the *Host Club* with a list of Team Members in Match Handicap order at least ten minutes prior to the first tee time. **(Penalty: Loss of number 3 Match)**. The Team Manager should use the Results Form for this list.
- h. Play is in reverse Handicap (whole number) order. That is, the Reserve and the highest Handicap Player tee off first, the lowest Handicap Players tee off last.
- i. Group 1 will include the reserve players of both contests played at the particular venue. Group 2 shall include all number 3 players and so on.
- j. The Reserve Player does not need to be the Player with the Highest Handicap.
- k. Players with equal Handicaps (whole number) may play in any order.

7. ABSENCE OF PLAYERS AND RESERVES

- a. If a *Team* has less than the required number of Players, it must lose each *Match* for which a player is absent.
- b. A Player is considered absent if he is not ready to play at the time that his *Match* is scheduled to tee off.
- c. If, after the *Team* list has been submitted, a Player is absent or otherwise unable to play the Reserve Player may take his place but must play in the same *Team* position as the Player for whom he is substituting. This should be noted on the Results Form.

8. SUSPENSION OR POSTPONEMENT OF PLAY

- a. Every effort should be made to play the *Contests* on the scheduled day and time.
- b. If it is necessary to delay the commencement of play or suspend play because of weather conditions, play should not be suspended for the day until such time as it would not be possible for the last *Match* to be concluded on the day. The decision on this matter rests with the Match Committee of the *Host Club*.
- c. If, due to unforeseen circumstances (i.e. inclement weather conditions, course unplayable) it is not possible for a *Contest* to start, the *Round* can be postponed and a new *Team* submitted on the new date.
- d. For *Contests* that have commenced on the correct date, but are unable to be completed that day due to any circumstances, play must be suspended. Each group of players should endeavour to complete the hole they are playing. If play is resumed on an alternative date, the players must follow the procedure as detailed in Rule 6-8d.
- e. In the event that play is suspended or does not commence, the alternate date and time arrangements must be made in conjunction with the *Committee*.
- f. If it is not possible to start or resume a *Contest*, the *Contest* will be decided as follows:
 - i. For any completed *Matches*, the result stands.
 - ii. For any *Matches* that have completed nine holes or more, the result at the suspension of play is the final result.
 - iii. For any *Matches* that have completed less than nine holes, the result is halved.
- g. The *Committee* reserves the right to make a decision in equity when it is impossible to complete one or more *Matches* in accordance with the Rules of Golf.

9. SUSPENSION OF PLAY DUE TO A DANGEROUS CONDITION

- a. When play is suspended by the Match Committee for a dangerous situation, if the players in a Match are between the play of two holes, they must not resume play until the Match Committee has ordered a resumption of play.
- b. If the players in a Match are in the process of playing a hole, they must discontinue play immediately and not resume play until the Match Committee has ordered a resumption of play.
- c. If a player fails to discontinue play immediately, he is disqualified, unless circumstances warrant waiving the penalty as provided in Rule 33-7.
- d. The following signals are used:
 - i. Discontinue Play: One prolonged note of a siren
 - ii. Resume Play: Two short notes of a siren, repeated

10. CADDIES

- a. A player is prohibited from using a caddie during the *Match*.
(Penalty: At the conclusion of the hole at which the breach is discovered, the state of the *Match* is adjusted by deducting one hole for each hole at which a breach occurred; maximum deduction per *Match* – two holes. In the event of a breach between two holes, the penalty applies to the next hole. A player having a caddie in breach of this condition must immediately upon discovery that a breach has occurred ensure that he conforms to this condition for the remainder of the stipulated round. Otherwise, the player is disqualified.)

11. MOTORISED TRANSPORT

- a. A player must not ride on any form of transportation during the *Match* unless authorised by the *Committee*. The NSWGA Transportation Policy (January 2009) applies.
(Penalty: At the conclusion of the hole at which the breach is discovered, the state of the *Match* is adjusted by deducting one hole for each hole at which a breach occurred; maximum deduction per *Match* – two holes. In the event of a breach between two holes, the penalty applies to the next hole. Use of any unauthorised form of transportation must be discontinued immediately upon discovery that a breach has occurred. Otherwise, the player is disqualified.)

12. DISTANCE-MEASURING DEVICES

- a. Regardless of whether the *Host Club's* Local Rules permit the use of distance-measuring devices, the player must not use distance-measuring devices. See Rule 14-3 (of the Rules of Golf).

13. HANDICAPS

- a. Handicaps are those recorded on the GolfLink on the day of the *Contest*.
- b. Girls' maximum handicap is 45.

14. TEES

- a. Girls play from Women Members' Tees

15. DIVISIONS

- a. The *Teams* entered are allocated to Divisions of four, five or six *Teams*.
- b. Where a Division consists of five *Teams*, the *Team* whose club is the *Host Club* will have a bye. That is, a *Team* must not play at their home club.

- c. In each Division, the *Team* with the most *Contests* won is the Division Winner. If *Teams* are tied on *Contests*, then the *Team* with the most *Matches* won is the Division Winner. If *Teams* are still tied, the results of the Reserve *Matches* are deleted and the *Team* with the most *Matches* won is the Division Winner. If the *Teams* are still tied, the results of the number 3 *Match* are deleted and so on until a result is achieved.
- d. Division Winners are seeded using the formula:
 - i.
$$\frac{((\text{Number of } \textit{Contests} \textit{ won}/\textit{Number of } \textit{Contests} \textit{ played}) * \textit{Number of } \textit{Matches} \textit{ won})}{\textit{Number of } \textit{Matches} \textit{ played}}$$
 - ii. If *Teams* are tied then the seeding is decided by lot by the *Committee*.

16. FINALS

- a. Semi-Final and Final *Contests* must not be played at a *Team's* home club.
- b. Clubs whose *Teams* are in the Final Series should offer their course to host other Finals *Contests*.

17. PROTESTS

- a. Protests on matters deemed in breach of these Conditions, must be received in writing by the *Committee*, *Match Committee* and opponents within two days of the *Contest(s)* being held.

18. BY-LAWS, CLUB RULES AND DRESS REGULATIONS

- a. The by-laws, club rules and dress regulations of the *Host Club* apply.
- b. The Team Manager is responsible for ensuring that Players, officials, parents and supporters are aware of, and comply with, the *Host Club's* by-laws, club rules and dress regulations.
- c. The Match Committee should not permit any player, attired in a manner that breaches the *Host Club's* dress regulations, to commence play. Any player not meeting the *Host Club's* dress regulations will be considered absent. Condition 7 applies.

19. MATCH INDEX

- a. If the *Host Club* does not have a published Match Index, the following Match Index must be used:

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Match Index	18	8	12	3	14	6	10	1	16	5	11	2	15	7	13	4	17	9